

ATHENA GIOVANNI

HELLSPAWN

1 infernal sorceress

tattooed sorcerer

tiefling (hellspawn)

neutral evil

sorcerer

level		ability score		archetype		race		alignment		favored class							
	score	total	mod				armor class	total									
STR	strength	8	-1	HP	hit points	10 / 10		AC	armor class	12	MOVE	movement rate	30	LIGHT	encumbrance	26	
DEX	dexterity	14	+2	INIT	initiative	+2		TOUCH	armor class	12	AGE	young adult	15	MED	encumbrance	53	
CON	constitution	16	+3	EXP	experience	0		FLAT-FOOTED	armor class	10	HEIGHT	short for race	5'5"	HEAVY	encumbrance	80	
INT	intelligence	12	+1	FORT	fortitude	+3	+0	+3	CMB	combat maneuver	-1	WEIGHT	thin for race	120	LIFT	overhead	80
WIS	wisdom	10	+0	REF	reflex	+2	+0	+2	CMD	maneuver defense	+11	GEAR	carried weight	14.5	LIFT	off the ground	160
CHA	charisma	18	+4	WILL	willpower	+2	+2	+0	VP	villain points	1	TOTAL	if carried	41.5	DRAG	push or drag	400

FEATS & FEATURES

darkvision 60'

fiendish sorcery +2 cha for sorc abilities

tiefling resistances 5 cold, electricity, fire

beguiling liar +4 to bluff when lying

fiendish heritage +2 cha, pyrotechnics

hellspawn +2 diplomacy & sense motive

bloodline arcana +2 DC charm spells

bloodline tattoos enchantment

familiar tattoo mongoose

spell focus +2 DC enchantment spells

trait: charming +1 bluff or diplomacy to

men, +1 DC language spells

detect/read magic,

mage hand, message

charm person,

color spray

SPELLS	No.	DC
level 0	-	15
level 1	5	16
level 2	-	
level 3	-	

weapons & attacks

attack	damage	crit
ranged touch	+2	as spell 20x2
light crossbow	+2	1d8 19-20

SKILLS

	total	armor penalty	misc
acrobatics	dex	2	2
appraise	int	1	- 1
bluff	cha	8	1 3 4
climb	str	1	-1
craft alchemy	int	1	- 1
diplomacy	cha	10	1 3 4 2
disguise	cha	4	4
escape artist	dex	2	2
fly	dex		- 2
heal	wis	0	0
intimidate	cha	4	- 4
perception	wis	0	0
ride	dex	2	2
sense motive	wis	2	0 2
stealth	dex	2	2
survival	wis	0	0
swim	str	1	-1
use magic device	cha	8	1 3 4

LANGUAGES

common, chelish, abyssal, infernal

