

LAVINIA R'LYEH

THAT IS NOT DEAD WHICH CAN ETERNAL LIE. AND WITH STRANGE AEONS EVEN DEATH MAY DIE.

1 wizard		conjuration		elf		chaotic neutral		105	5'6"	95 lbs.	wizard
level/class		school		race		alignment		age	height	weight	avored class
ability score		total		mod		health & combat		total		armor class	
STR		7		-2		HP		8 / 8		AC	
DEX		16		+3		INIT		+9		TOUCH	
CON		12		+1		EXP		0		FLAT-FOOT	
INT		20		+5		FORT		+1		CMB	
WIS		8		-1		REF		+3		CMD	
CHA		9		-1		WILL		+1		CONC	
strength		total		mod		hit points		total		armor class	
dexterity		total		mod		initiative		total		mage armor	
constitution		total		mod		experience		total		armor class	
intelligence		total		mod		fortitude		total		armor class	
wisdom		total		mod		reflex		total		armor class	
charisma		total		mod		willpower		total		armor class	

FEATS & FEATURES

keen senses: +2 perception
 darkvision 60'
 arcane focus: +2 concentration
 lightbringer: imm light-based effects,
 light at will as spell-like ability
 arcane bond - bat familiar (+3 fly)
 arcane school - conjuration
 forbidden school - enchantment, divination
 shift - 5' dimension door 8/day
 summoner's charm: +1 rnd dur on conj spells
 scribe scroll
 improved initiative
 chance savior: +2 initiative
 reactionary: +2 initiative

SPELLS	No.	DC
level 0	3	15
level 1	1+1	16
level 2		
level 3		
level 4		
level 5		
level 6		

LANGUAGES

common, aklo, chelaxian, draconic, elven,
 varissian, thassilonian

weapons & attacks attack damage crit

ranged touch	+3	as spell	20x2
light xbow	+3	1d8	19-20

SKILLS

armor penalty

	total	ranks	class	ability	misc
acrobatics	3			3	
appraise	5		-	5	
bluff	-1			-1	
climb	-2			-2	
craft alchemy	5		-	5	
diplomacy	-1			-1	
disguise	-1			-1	
escape artist	3			3	
fly	10	1	3	3	3
heal	-1			-1	
intimidate	-1			-1	
knowledge - arcana	9	1	3	5	
knowledge - dungeoneering	9	1	3	5	
knowledge - planes	9	1	3	5	
knowledge - religion	9	1	3	5	
perception	1			-1	2
perform - act	-1			-1	
ride	3			3	
sense motive	-1			-1	
spellcraft	9	1	3	5	
stealth	3			3	
survival	-1			-1	
swim	-2			-2	
use magic device	0	1		-1	

